Savitribai Phule Pune University

(Formerly University of Pune)

Three Year B.Sc. Degree Program in Computer Science

(Faculty of Science & Technology)

F.Y.B.Sc. (Computer Science)

Choice Based Credit System Syllabus

To be implemented from Academic Year 2019-2020

Title of the Course: B. Sc. (Computer Science)

Preamble:

The B. Sc. (Computer Science) course is systematically designed three year degree program under the faculty of Science and Technology. The objective of the course is to prepare students to undertake careers involving problem solving using computer science and technologies, or to pursue advanced studies and research in computer science. The syllabus which comprises of Computer Science subject along with that of the three allied subjects (Mathematics, Electronics and Statistics) covers the foundational aspects of computing sciences and also develops the requisite professional skills and problem solving abilities using computing sciences.

Introduction:
At the first year of under-graduation, the basic foundations of two important skills required for software development are laid. A course in problem solving and programming along with a course in database fundamentals forms the preliminary skill set for solving computational problems. The practical courses are designed to supplement the theoretical training in the year. Along with Computer Science, the two theoretical and one practical course each in Statistics, Mathematics and Electronics help in building a strong foundation. Career Advancement courses are introduced in both semesters to cover additional areas of Computer Science.

At the second year of under-graduation, computational problem solving skills are further strengthened by a course in Data structures. Software engineering concepts that are required for project design are also introduced. Essential concepts of computer networking are also introduced in this year. The practical course included in both semesters complements the theory courses.

At the third year of under-graduation, all the subjects are designed to fulfill core Computer Science requirements as well as meet the needs of the software industry. Theory courses are adequately supplemented by hands-on practical courses. Skill Enhancement courses enable the students to acquire additional value-added skills.

Objectives:

- To develop problem solving abilities using a computer.
- To build the necessary skill set and analytical abilities for developing computer based solutions for real life problems.
- To train students in professional skills related to Software Industry.
- To prepare necessary knowledge base for research and development in Computer Science.
- To help students build-up a successful career in Computer Science and to produce entrepreneurs who can innovate and develop software products.

Titles of Papers, Credit Allocation and Scheme of Evaluation

Semester I (Total credits=22)

Course type	Paper Code	Paper title	Credits		Evaluation		
			T	P	CA	UA	TOTAL
CC-I	CS-111	Problem Solving using Computer and 'C' Programming	2		15	35	50
	CS-112	Database Management Systems	2		15	35	50
	CS-113	Practical course based on CS101 and CS102		1.5	15	35	50
CC-II*		Mathematics – I, II and III					
CC-III*		Electronics – I,II and III					
CC-IV*		Statistics – I, II and III					

Semester II (Total credits=22)

Course type	Paper Code	Paper title	Credits		Evaluation		
			T	P	CA	UA	TOTAL
CC-V	CS-121	Advanced 'C' Programming	2		15	35	50
	CS-122	Relational Database Management Systems	2		15	35	50
	CS-123	Practical course based on CS201 and CS202		1.5	15	35	50
CC-VI*		Mathematics – I,II and III					
CC-VII*		Electronics – I, II and III					
CC-VIII*		Statistics – I,II and III					

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Semester III (Total credits=22)

Course type	Paper Code	Paper title	Credits		Evaluation		
			T	P	CA	UA	TOTAL
CC-IX	CS-231	Data Structures and Algorithms – I	2		15	35	50
	CS-232	Software Engineering	2		15	35	50
	CS-233	Practical course based on CS301		2	15	35	50
CC-X*		Mathematics – I, II and III					
CC-XI*		Electronics – I,II and III					
AECC-I*		Environment Science – I	2				
AECC-II*		Language Communication – I	2				

Semester IV (Total credits=22)

Course type	Paper Code	Paper title	Credits		Evaluation		
			T	P	CA	UA	TOTAL
CC-XII	CS-241	Data Structures and Algorithms – II	2		15	35	50
	CS-242	Computer Networks - I	2		15	35	50
	CS-243	Practical course based on CS401		2	15	35	50
CC-XIII*		Mathematics – I,II and III					
CC-XIV*		Electronics – I, II and III					
AECC-III*		Environment Science – I	2				
AECC-IV*		Language Communication – I	2				

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Semester V (Total credits=22)

Course type	Paper Code	Paper title	Credits		Evaluation		
			T	P	CA	UA	TOTAL
DSEC - I	CS-351	Operating Systems - I	2		15	35	50
	CS-352	Computer Networks - II	2		15	35	50
	CS-357	Practical course based on CS501		2	15	35	50
DSEC - II	CS-353	Web Technologies - I	2				
	CS-354	Foundations of Data Science	2				
	CS-358	Practical course based on CS503		2			
DSEC - III	CS-355	Object Oriented Programming - I (Core Java)	2				
	CS-356	Theoretical Computer Science and Compiler Construction - I	2				
	CS-359	Practical Course based on CS505		2			
SECC - I	CS-3510	Python Programming / R Programming	1	1	15	35	50
SECC - II	CS-3511	Open Elective	1	1	15	35	50

Semester VI (Total credits=22)

Course type	Paper Code	Paper title	Credits		Evaluation		
			T	P	CA	UA	TOTAL
DSEC - IV	CS-361	Operating Systems - II	2		15	35	50
	CS-362	Software Testing	2		15	35	50
	CS-367	Practical course based on CS601		2	15	35	50
DSEC - V	CS-363	Web Technologies - II	2				
	CS-364	Data Analytics	2				
	CS-368	Practical course based on CS603 and CS604		2			
DSEC - VI	CS-365	Object Oriented Programming - II (Advanced Java)	2				
	CS-366	Theoretical Computer Science and Compiler Construction - II	2				
	CS-369	Practical Course based on CS605		2			
SECC- III	CS-3610	Mobile Application Development OR Software Testing Tools	1	1	15	35	50
SECC - IV	CS-3611	Project OR Open Elective	1	1	15	35	50